

## ACCESSORIES

### METRONOMES

#### DB-90 Dr. Beat

Practice in style with the flagship of the Dr. Beat Metronome line. The new DB-90 is loaded with quality sounds and drum patterns to make your practice sessions less mundane and more musical. There's a Rhythm Coach function with an onboard microphone, a reference-tone function for tuning, an Instrument input, MIDI input, and a Note Mixing function for instantly customizing the play-along rhythms.



#### DB-60 Dr. Beat

More than a metronome, the DB-60 lays down the click in style. It can function as a standard timekeeper or it can spice things up with its selection of play-along rhythms, including 8-beat grooves, waltz, bossa nova, and more. There's a Note-Mixing function for quickly creating new rhythms, a Memory function that stores tempos for each song, and a Loop Play mode for arranging patterns in the order of your choice.



#### DB-30 Dr. Beat

Much more than just a simple timekeeper, this pocket-sized metronome provides a variety of rhythm patterns and time feels. It offers tap tempo, internal reference tones (12 semitones), and other timekeeping features to make practicing fun.



### AC ADAPTORS

#### PSA Series

#### ACA Series



All of BOSS' new compact pedals are compatible with the PSA-Series adaptors, but there is a possibility that the following products might require an ACA-Series adaptor: SD-1, BF-2, GE-7, OC-2, DS-1, PH-2, CS-3. This compatibility depends on the production period; pedals manufactured after August 1997 are compatible with the PSA-Series. You can tell the difference from the sticker attached to the pedal and carton box.

#### **Tips** Solution for compact pedal power supply problems.

Use BOSS accessories to obtain optimal performance from multiple compact pedals

#### To power two or more compact pedals



Use the LS-2, NS-2 or TU-2 with PSA-Series adaptor and a parallel DC cord (Roland PCS-20A) to supply power for a maximum of seven compact pedals.

#### **COSM** Composite Object Sound Modeling

Once a musical instrument generates sound vibrations, it reaches the human ear through various mediating, objects, each of which significantly affects the sound. The material and configuration of the instrument, the electric/magnetic amplifying system, the air and the reverberation of the room all affect the final sound. Sound modeling, the latest DSP technology, "virtually" reconstructs these objects. Roland's breakthrough Composite Object Sound Modeling (COSM®) uses the advantages of multiple modeling methods and succeeds in accurately emulating existing sounds, as well as producing sounds that have never before been created.