

Preset #31 [00-1] "BLACK HOLERoto"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE ON	BOOST OFF
Tempo: 532ms = 112 bpm	Type: overdrive	Type: sustain	Type: Soft	Level (dB): 6
Routing: Serial	Gain (dB): 11	Drive: 9	Threshold (dB): -55	
LvlOut L (dB): 0	Tone (%): 0	Response: 6	Damp (dB): 40	
LvlOut R (dB): 0	Level (dB): -14	Level (dB): -11	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 97.2	Type: chorus	Type: octave	Type: analog	Type: hall
Gain1 (dB): 0	Speed (Hz): 6.49	Direction: Down	Delay (ms): 532	Decay (s): 2.0
Width1 (oct): 1.6	Tempo: Disabled	Range (oct): 1	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 7	Mix (%): 35	Clip (dB): 0	Mix (%): 5
Freq2 (Hz): 866	Hi Cut (Hz): 2.82k		Feedback (%): 40	Size: Large
Gain2 (dB): 6	Delay (ms): 8.5		HiCut (Hz): 2.51k	Hi Color: Real
Width2 (oct): 0.7	Mix (%): 45		LoCut (Hz): 316.2	Hi Fac: 0
			Mix (%): 20	Lo Color: Tight
Freq3 (Hz): 4.47k				Lo Fac: 9
Gain3 (dB): -11				Room Lvl (dB): 0
Width3 (oct): 1.2				Rev Lvl (dB): -10
				Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #32 [00-2] "BASIC PEDALBOARD"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 6
Routing: Serial	Gain (dB): 10	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 57	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -8	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 300		
Map Min (%): 0		Level (dB): -5		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 79.4	Type: tremolo	Type: detune	Type: analog	Type: spring
Gain1 (dB): -12	Speed (Hz): 5.16	Voice 1 (cents): 8	Delay (ms): 356	Decay (s): 2.9
Width1 (oct): 0.8	Tempo: 1/4	Voice 2 (cents): -8	Tempo: 1/4	PreDelay (ms): 0
	Depth (%): 63	Delay 1 (ms): 10	Clip (dB): 5	Mix (%): 20
Freq2 (Hz): 335	Type: Soft	Delay 2 (ms): 12	Feedback (%): 43	Size: Medium
Gain2 (dB): 6	Width (%): 53	Mix (%): 25	HiCut (Hz): 2.24k	Hi Color: Bright
Width2 (oct): 1.0	Hi Cut (Hz): 5.01k		LoCut (Hz): 177.8	Hi Fac: 6
			Mix (%): 20	Lo Color: Light
Freq3 (Hz): 1.30k				Lo Fac: 0
Gain3 (dB): -10				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): -3
				Diffuse: 22
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #33 [00-3] "OCTASLAP"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 7
Routing: Serial	Gain (dB): 12	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 60	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -9	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 300		
Map Min (%): 0		Level (dB): -5		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH ON	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: tremolo	Type: octave	Type: tape	Type: hall
Gain1 (dB): -12	Speed (Hz): 5.16	Direction: Down	Delay (ms): 110	Decay (s): 2.5
Width1 (oct): 0.8	Tempo: 1/4	Range (oct): 1	Tempo: 1/8	PreDelay (ms): 50
	Depth (%): 63	Mix (%): 40	Clip (dB): 11	Mix (%): 10
Freq2 (Hz): 335	Type: Soft		Feedback (%): 7	Size: Large
Gain2 (dB): 6	Width (%): 53		HiCut (Hz): 2.24k	Hi Color: Clear
Width2 (oct): 1.0	Hi Cut (Hz): 5.01k		LoCut (Hz): 158.5	Hi Fac: 0
			Mix (%): 14	Lo Color: Tight
Freq3 (Hz): 1.30k				Lo Fac: 0
Gain3 (dB): -10				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): -6
				Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #34 [01-1] "VIBEVERB"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 502ms = 119 bpm	Type: distorton	Type: sustain	Type: Soft	Level (dB): 8
Routing: Serial	Gain (dB): 23	Drive: 18	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 35	Response: 3	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -6	Level (dB): -16	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 79.4	Type: vibrato	Type: detune	Type: tape	Type: plate
Gain1 (dB): -12	Speed (Hz): 3.76	Voice 1 (cents): 8	Delay (ms): 502	Decay (s): 1.8
Width1 (oct): 0.8	Tempo: Disabled	Voice 2 (cents): -8	Tempo: 1/4	PreDelay (ms): 5
	Depth (%): 14	Delay 1 (ms): 10	Clip (dB): 8	Mix (%): 20
Freq2 (Hz): 335	Hi Cut (Hz): 4.47k	Delay 2 (ms): 12	Feedback (%): 50	Size: Medium
Gain2 (dB): 6		Mix (%): 20	HiCut (Hz): 3.98k	Hi Color: Warm
Width2 (oct): 1.0			LoCut (Hz): 177.8	Hi Fac: 5
			Mix (%): 20	Lo Color: Real
Freq3 (Hz): 1.30k				Lo Fac: -1
Gain3 (dB): -10				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): 0
				Diffuse: 10
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #35 [01-2] "SUSTNHOLDNOTE"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 438ms = 136 bpm	Type: overdrive	Type: sustain	Type: Soft	Level (dB): 6
Routing: Serial	Gain (dB): 20	Drive: 15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 20	Response: 5	Damp (dB): 20	
LvlOut R (dB): 0	Level (dB): -10	Level (dB): -13	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: flanger	Type: detune	Type: dynam	Type: room
Gain1 (dB): -12	Speed (Hz): .688	Voice 1 (cents): 9	Delay (ms): 438	Decay (s): 1.2
Width1 (oct): 0.8	Tempo: Disabled	Voice 2 (cents): -6	Tempo: 1/4	PreDelay (ms): 40
	Depth (%): 9	Delay 1 (ms): 8	Feedback (%): 75	Mix (%): 25
Freq2 (Hz): 335	Hi Cut (Hz): Off	Delay 2 (ms): 7	HiCut (Hz): 4.47k	Size: Medium
Gain2 (dB): 6	Feedback (%): -80	Mix (%): 32	LoCut (Hz): 199.5	Hi Color: Real
Width2 (oct): 1.0	Feedback HiCut (Hz): 3.98k		Offset (ms): 98	Hi Fac: 0
	Delay (ms): 1.3		Sense (dB): -30	Lo Color: Tight
Freq3 (Hz): 1.30k	Mix (%): 60		Damp (dB): 12	Lo Fac: 9
Gain3 (dB): -10			Release (ms): 100	Room Lvl (dB): 0
Width3 (oct): 1.0			Mix (%): 45	Rev Lvl (dB): -6
				Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #36 [01-3] "JCM800 ROOM"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: sustain	Type: Soft	Level (dB): 5
Routing: Serial	Gain (dB): 8	Drive: 15	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 57	Response: 6	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -15	Level (dB): -10	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB ON
Freq1 (Hz): 79.4	Type: tremolo	Type: detune	Type: analog	Type: plate
Gain1 (dB): -12	Speed (Hz): 6.68	Voice 1 (cents): 9	Delay (ms): 450	Decay (s): 0.6
Width1 (oct): 0.8	Tempo: Disabled	Voice 2 (cents): -6	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 67	Delay 1 (ms): 8	Clip (dB): 12	Mix (%): 3
Freq2 (Hz): 335	Type: Soft	Delay 2 (ms): 7	Feedback (%): 42	Size: Medium
Gain2 (dB): 6	Width (%): 0	Mix (%): 32	HiCut (Hz): 2.82k	Hi Color: Warm
Width2 (oct): 1.0	Hi Cut (Hz): 15.8k		LoCut (Hz): 199.5	Hi Fac: -6
			Mix (%): 17	Lo Color: Real
Freq3 (Hz): 1.30k				Lo Fac: -6
Gain3 (dB): -10				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): -6
				Diffuse: 10
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #37 [02-1] "80S"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 8
Routing: Serial	Gain (dB): 8	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 45	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -4	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 300		
Map Min (%): 0		Level (dB): -10		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: chorus	Type: intell P	Type: clean	Type: spring
Gain1 (dB): -12	Speed (Hz): .119	Key: C	Delay (ms): 419	Decay (s): 3.2
Width1 (oct): 0.8	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 0
	Depth (%): 50	Voice 1 (degree): +11	Feedback (%): 20	Mix (%): 25
Freq2 (Hz): 335	Hi Cut (Hz): 5.01k	Voice 2 (degree): -13	HiCut (Hz): 5.62k	Size: Medium
Gain2 (dB): 6	Delay (ms): 14.0	Level 1 (dB): 0	LoCut (Hz): 70.79	Hi Color: Bright
Width2 (oct): 1.0	Mix (%): 50	Level 2 (dB): 0	Mix (%): 30	Hi Fac: 6
		Pan 1: -50		Lo Color: Light
Freq3 (Hz): 1.30k		Pan 2: 50		Lo Fac: 0
Gain3 (dB): -10		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.0		Delay 2 (ms): 10		Rev Lvl (dB): -3
		Mix (%): 25		Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #38 [02-2] "AMBIENT{useVolPdl}"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 8
Routing: Serial	Gain (dB): 8	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 45	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -4	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 300		
Map Min (%): 0		Level (dB): -5		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 79.4	Type: vibrato	Type: intell P	Type: analog	Type: plate
Gain1 (dB): -12	Speed (Hz): 1.83	Key: C	Delay (ms): 483	Decay (s): 3.6
Width1 (oct): 0.8	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 12	Voice 1 (degree): +11	Clip (dB): 2	Mix (%): 30
Freq2 (Hz): 335	Hi Cut (Hz): 5.01k	Voice 2 (degree): -13	Feedback (%): 85	Size: Medium
Gain2 (dB): 6		Level 1 (dB): 0	HiCut (Hz): 3.55k	Hi Color: Warm
Width2 (oct): 1.0		Level 2 (dB): 0	LoCut (Hz): 141.3	Hi Fac: 5
		Pan 1: -50	Mix (%): 46	Lo Color: Thin
Freq3 (Hz): 1.30k		Pan 2: 50		Lo Fac: 1
Gain3 (dB): -10		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.0		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 25		Diffuse: 20
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #39 [02-3] "AMBIENT2"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 8
Routing: Serial	Gain (dB): 8	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 45	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -4	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 300		
Map Min (%): 0		Level (dB): -5		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 79.4	Type: vibrato	Type: intell P	Type: analog	Type: plate
Gain1 (dB): -12	Speed (Hz): 3.76	Key: C	Delay (ms): 483	Decay (s): 3.6
Width1 (oct): 0.8	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 5
	Depth (%): 7	Voice 1 (degree): +11	Clip (dB): 3	Mix (%): 20
Freq2 (Hz): 335	Hi Cut (Hz): 5.01k	Voice 2 (degree): -13	Feedback (%): 65	Size: Medium
Gain2 (dB): 6		Level 1 (dB): 0	HiCut (Hz): 5.62k	Hi Color: Warm
Width2 (oct): 1.0		Level 2 (dB): 0	LoCut (Hz): 199.5	Hi Fac: 5
		Pan 1: -50	Mix (%): 46	Lo Color: Thin
Freq3 (Hz): 1.30k		Pan 2: 50		Lo Fac: 1
Gain3 (dB): -10		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.0		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 25		Diffuse: 10
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #40 [03-1] "SLUDGE"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 402ms = 149 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 21	Threshold (dB): -17	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 45	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -17	Attack (ms): 50	Speed (/s): 100	
Map Param: Off		Release (ms): 500		
Map Min (%): 0		Level (dB): -1		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 84.1	Type: phaser	Type: intell P	Type: tape	Type: hall
Gain1 (dB): 2	Speed (Hz): 1.09	Key: C	Delay (ms): 201	Decay (s): 2.5
Width1 (oct): 0.8	Tempo: Disabled	Scale: Ionian	Tempo: 1/8	PreDelay (ms): 50
	Depth (%): 35	Voice 1 (degree): +11	Clip (dB): 4	Mix (%): 10
Freq2 (Hz): 649	Range: Low	Voice 2 (degree): -13	Feedback (%): 35	Size: Large
Gain2 (dB): -4	Feedback (%): 24	Level 1 (dB): 0	HiCut (Hz): 2.00k	Hi Color: Clear
Width2 (oct): 1.4	Mix (%): 35	Level 2 (dB): 0	LoCut (Hz): 177.8	Hi Fac: 0
		Pan 1: -50	Mix (%): 11	Lo Color: Tight
Freq3 (Hz): 1.30k		Pan 2: 50		Lo Fac: 0
Gain3 (dB): -5		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.0		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 25		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #41 [03-2] "SLUDGE SYNTH"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 402ms = 149 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 20	Threshold (dB): -17	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 45	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -16	Attack (ms): 50	Speed (/s): 100	
Map Param: Off		Release (ms): 500		
Map Min (%): 0		Level (dB): -1		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH ON	DELAY OFF	REVERB OFF
Freq1 (Hz): 100	Type: phaser	Type: octave	Type: tape	Type: hall
Gain1 (dB): 3	Speed (Hz): 1.09	Direction: Down	Delay (ms): 201	Decay (s): 2.5
Width1 (oct): 0.8	Tempo: Disabled	Range (oct): 1	Tempo: 1/8	PreDelay (ms): 50
	Depth (%): 35	Mix (%): 47	Clip (dB): 4	Mix (%): 10
Freq2 (Hz): 649	Range: Low		Feedback (%): 35	Size: Large
Gain2 (dB): -4	Feedback (%): 24		HiCut (Hz): 2.00k	Hi Color: Clear
Width2 (oct): 1.4	Mix (%): 35		LoCut (Hz): 177.8	Hi Fac: 0
			Mix (%): 11	Lo Color: Tight
Freq3 (Hz): 1.30k				Lo Fac: 0
Gain3 (dB): -3				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): -6
				Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #42 [03-3] "TREMOSLAP"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 402ms = 149 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 12	Threshold (dB): -17	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 35	Ratio: 5.6:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 50	Speed (/s): 100	
Map Param: Off		Release (ms): 300		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: tremolo	Type: intell P	Type: tape	Type: hall
Gain1 (dB): -12	Speed (Hz): 8.18	Key: C	Delay (ms): 110	Decay (s): 2.5
Width1 (oct): 0.8	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 85	Voice 1 (degree): +11	Clip (dB): 6	Mix (%): 10
Freq2 (Hz): 335	Type: Soft	Voice 2 (degree): -13	Feedback (%): 20	Size: Large
Gain2 (dB): 6	Width (%): 0	Level 1 (dB): 0	HiCut (Hz): 2.00k	Hi Color: Clear
Width2 (oct): 1.0	Hi Cut (Hz): 15.8k	Level 2 (dB): 0	LoCut (Hz): 177.8	Hi Fac: 0
		Pan 1: -50	Mix (%): 20	Lo Color: Tight
Freq3 (Hz): 1.30k		Pan 2: 50		Lo Fac: 0
Gain3 (dB): -10		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.0		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 25		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #43 [04-1] "WARM LEAD"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST ON
Tempo: 427ms = 140 bpm	Type: overdrive	Type: sustain	Type: Soft	Level (dB): 5
Routing: Serial	Gain (dB): 23	Drive: 5	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 40	Response: 2	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Level (dB): -9	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: chorus	Type: shifter	Type: tape	Type: spring
Gain1 (dB): -12	Speed (Hz): .944	Voice 1 (cents): 10	Delay (ms): 427	Decay (s): 2.9
Width1 (oct): 0.8	Tempo: Disabled	Voice 2 (cents): -15	Tempo: 1/4	PreDelay (ms): 40
	Depth (%): 7	Pan 1: -50	Clip (dB): 8	Mix (%): 10
Freq2 (Hz): 335	Hi Cut (Hz): 4.47k	Pan 2: 50	Feedback (%): 40	Size: Medium
Gain2 (dB): 6	Delay (ms): 12.1	Delay 1 (ms): 20	HiCut (Hz): 2.82k	Hi Color: Real
Width2 (oct): 1.0	Mix (%): 8	Delay 2 (ms): 10	LoCut (Hz): 281.8	Hi Fac: 0
		Feedback 1 (%): 0	Mix (%): 15	Lo Color: Tight
Freq3 (Hz): 1.30k		Feedback 2 (%): 0		Lo Fac: -5
Gain3 (dB): -10		Level 1 (dB): 0		Room Lvl (dB): -77
Width3 (oct): 1.0		Level 2 (dB): 0		Rev Lvl (dB): -3
		Mix (%): 25		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #44 [04-2] "MOD DUCK DLY"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 847ms = 70 bpm	Type: overdrive	Type: perc	Type: Soft	Level (dB): 6
Routing: Serial	Gain (dB): 3	Drive: 11	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 86	Response: 4	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): 0	Level (dB): -11	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 79.4	Type: vibrato	Type: shifter	Type: dynam	Type: spring
Gain1 (dB): -12	Speed (Hz): 2.59	Voice 1 (cents): 10	Delay (ms): 635	Decay (s): 3.0
Width1 (oct): 0.8	Tempo: 1/8	Voice 2 (cents): -15	Tempo: 1/8D	PreDelay (ms): 40
	Depth (%): 3	Pan 1: -50	Feedback (%): 51	Mix (%): 12
Freq2 (Hz): 335	Hi Cut (Hz): Off	Pan 2: 50	HiCut (Hz): 5.01k	Size: Medium
Gain2 (dB): 6		Delay 1 (ms): 20	LoCut (Hz): 199.5	Hi Color: Clear
Width2 (oct): 1.0		Delay 2 (ms): 10	Offset (ms): 0	Hi Fac: 0
		Feedback 1 (%): 0	Sense (dB): -32	Lo Color: Real
Freq3 (Hz): 1.30k		Feedback 2 (%): 0	Damp (dB): 12	Lo Fac: -9
Gain3 (dB): -10		Level 1 (dB): 0	Release (ms): 300	Room Lvl (dB): -10
Width3 (oct): 1.0		Level 2 (dB): 0	Mix (%): 43	Rev Lvl (dB): -2
		Mix (%): 25		Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #45 [04-3] "WARM ODSLAP"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 748ms = 80 bpm	Type: overdrive	Type: perc	Type: Soft	Level (dB): 4
Routing: Serial	Gain (dB): 8	Drive: 10	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 80	Response: 5	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -4	Level (dB): -12	Speed (/s): 100	
Map Param: Off				
Map Min (%): 0				
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: vibrato	Type: shifter	Type: analog	Type: spring
Gain1 (dB): -12	Speed (Hz): 2.74	Voice 1 (cents): 10	Delay (ms): 187	Decay (s): 2.8
Width1 (oct): 0.8	Tempo: 1/8	Voice 2 (cents): -15	Tempo: 1/16	PreDelay (ms): 40
	Depth (%): 4	Pan 1: -50	Clip (dB): 8	Mix (%): 10
Freq2 (Hz): 335	Hi Cut (Hz): Off	Pan 2: 50	Feedback (%): 7	Size: Medium
Gain2 (dB): 6		Delay 1 (ms): 20	HiCut (Hz): 5.62k	Hi Color: Clear
Width2 (oct): 1.0		Delay 2 (ms): 10	LoCut (Hz): 141.3	Hi Fac: 7
		Feedback 1 (%): 0	Mix (%): 12	Lo Color: Real
Freq3 (Hz): 1.30k		Feedback 2 (%): 0		Lo Fac: -9
Gain3 (dB): -10		Level 1 (dB): 0		Room Lvl (dB): -10
Width3 (oct): 1.0		Level 2 (dB): 0		Rev Lvl (dB): -6
		Mix (%): 25		Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #46 [05-1] "STREETS"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 480ms = 125 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 6	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 50	Speed (/s): 100	
Map Param: PIT Pitch		Release (ms): 70		
Map Min (%): 0		Level (dB): -12		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: chorus	Type: wham	Type: dual	Type: plate
Gain1 (dB): -12	Speed (Hz): .473	Pitch (%): 0	Delay 1 (ms): 120	Decay (s): 1.5
Width1 (oct): 0.8	Tempo: Disabled	Direction: Up	Delay 2 (ms): 360	PreDelay (ms): 5
	Depth (%): 26	Range (oct): 2	Tempo 1: 1/4	Mix (%): 16
Freq2 (Hz): 335	Hi Cut (Hz): 15.8k		Tempo 2: 1/8D	Size: Medium
Gain2 (dB): 6	Delay (ms): 14.0		Feedback 1 (%): 7	Hi Color: Warm
Width2 (oct): 1.0	Mix (%): 5		Feedback 2 (%): 30	Hi Fac: 5
			HiCut (Hz): Off	Lo Color: Real
Freq3 (Hz): 1.30k			LoCut (Hz): Off	Lo Fac: 6
Gain3 (dB): -10			Pan 1: 18	Room Lvl (dB): 0
Width3 (oct): 1.0			Pan 2: -50	Rev Lvl (dB): -3
			Mix (%): 46	Diffuse: 23
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #47 [05-2] "STILL HAVENTFOUND"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 594ms = 101 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 6	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 50	Speed (/s): 100	
Map Param: PIT Pitch		Release (ms): 70		
Map Min (%): 0		Level (dB): -12		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: chorus	Type: wham	Type: dual	Type: plate
Gain1 (dB): -12	Speed (Hz): .473	Pitch (%): 0	Delay 1 (ms): 594	Decay (s): 1.5
Width1 (oct): 0.8	Tempo: Disabled	Direction: Up	Delay 2 (ms): 445	PreDelay (ms): 5
	Depth (%): 26	Range (oct): 2	Tempo 1: 1/4	Mix (%): 16
Freq2 (Hz): 335	Hi Cut (Hz): 15.8k		Tempo 2: 1/8D	Size: Medium
Gain2 (dB): 6	Delay (ms): 14.0		Feedback 1 (%): 7	Hi Color: Warm
Width2 (oct): 1.0	Mix (%): 5		Feedback 2 (%): 35	Hi Fac: 5
			HiCut (Hz): Off	Lo Color: Real
Freq3 (Hz): 1.30k			LoCut (Hz): Off	Lo Fac: 6
Gain3 (dB): -10			Pan 1: 24	Room Lvl (dB): 0
Width3 (oct): 1.0			Pan 2: -50	Rev Lvl (dB): -3
			Mix (%): 46	Diffuse: 23
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #49 [06-1] "RUN LIKE HELL"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 476ms = 126 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 3
Routing: Serial	Gain (dB): 6	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 50	Speed (/s): 100	
Map Param: PIT Pitch		Release (ms): 70		
Map Min (%): 0		Level (dB): -12		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: flanger	Type: wham	Type: clean	Type: plate
Gain1 (dB): -12	Speed (Hz): .562	Pitch (%): 0	Delay (ms): 380	Decay (s): 1.5
Width1 (oct): 0.8	Tempo: Disabled	Direction: Up	Tempo: 1/4	PreDelay (ms): 5
	Depth (%): 20	Range (oct): 2	Feedback (%): 30	Mix (%): 16
Freq2 (Hz): 335	Hi Cut (Hz): Off		HiCut (Hz): Off	Size: Medium
Gain2 (dB): 6	Feedback (%): 9		LoCut (Hz): Off	Hi Color: Warm
Width2 (oct): 1.0	Feedback HiCut (Hz): Off		Mix (%): 48	Hi Fac: 5
	Delay (ms): 0.1			Lo Color: Real
Freq3 (Hz): 1.30k	Mix (%): 23			Lo Fac: 6
Gain3 (dB): -10				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): -3
				Diffuse: 23
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #50 [06-2] "BREATH CIGAR"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 633ms = 94 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 3
Routing: Serial	Gain (dB): 6	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 50	Speed (/s): 100	
Map Param: PIT Pitch		Release (ms): 70		
Map Min (%): 0		Level (dB): -12		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: phaser	Type: wham	Type: clean	Type: plate
Gain1 (dB): -12	Speed (Hz): 1.00	Pitch (%): 0	Delay (ms): 633	Decay (s): 1.5
Width1 (oct): 0.8	Tempo: Disabled	Direction: Up	Tempo: 1/4	PreDelay (ms): 5
	Depth (%): 96	Range (oct): 2	Feedback (%): 26	Mix (%): 16
Freq2 (Hz): 335	Range: Low		HiCut (Hz): Off	Size: Medium
Gain2 (dB): 6	Feedback (%): -3		LoCut (Hz): Off	Hi Color: Warm
Width2 (oct): 1.0	Mix (%): 42		Mix (%): 13	Hi Fac: 5
				Lo Color: Real
Freq3 (Hz): 1.30k				Lo Fac: 6
Gain3 (dB): -10				Room Lvl (dB): 0
Width3 (oct): 1.0				Rev Lvl (dB): -3
				Diffuse: 23
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #51 [06-3] "MAIN MONEY"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 544ms = 110 bpm	Type: overdrive	Type: advance	Type: Hard	Level (dB): 0
Routing: Serial	Gain (dB): 14	Threshold (dB): -40	Threshold (dB): -40	
LvlOut L (dB): 0	Tone (%): 0	Ratio: 1.8:1	Damp (dB): 90	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 140	Speed (/s): 200	
Map Param: PIT Pitch		Release (ms): 2.0s		
Map Min (%): 0		Level (dB): -7		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 53.1	Type: tremolo	Type: wham	Type: clean	Type: spring
Gain1 (dB): 12	Speed (Hz): 11.22	Pitch (%): 0	Delay (ms): 544	Decay (s): 2.0
Width1 (oct): 1.4	Tempo: 1/16T	Direction: Up	Tempo: 1/4	PreDelay (ms): 0
	Depth (%): 77	Range (oct): 1	Feedback (%): 35	Mix (%): 20
Freq2 (Hz): 211	Type: Hard		HiCut (Hz): Off	Size: Medium
Gain2 (dB): -6	Width (%): 33		LoCut (Hz): Off	Hi Color: Bright
Width2 (oct): 1.6	Hi Cut (Hz): 14.1k		Mix (%): 18	Hi Fac: 6
				Lo Color: Light
Freq3 (Hz): 13.3k				Lo Fac: 0
Gain3 (dB): 5				Room Lvl (dB): 0
Width3 (oct): 0.6				Rev Lvl (dB): -2
				Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #52 [07-1] "VH PHASER OD"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 694ms = 86 bpm	Type: overdrive	Type: advance	Type: Hard	Level (dB): 0
Routing: Serial	Gain (dB): 6	Threshold (dB): -40	Threshold (dB): -40	
LvlOut L (dB): 0	Tone (%): 20	Ratio: 1.8:1	Damp (dB): 90	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 140	Speed (/s): 200	
Map Param: PIT Pitch		Release (ms): 2.0s		
Map Min (%): 0		Level (dB): -7		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 53.1	Type: phaser	Type: wham	Type: dual	Type: spring
Gain1 (dB): 12	Speed (Hz): .266	Pitch (%): 0	Delay 1 (ms): 694	Decay (s): 2.0
Width1 (oct): 1.4	Tempo: Disabled	Direction: Up	Delay 2 (ms): 347	PreDelay (ms): 0
	Depth (%): 81	Range (oct): 1	Tempo 1: 1/4	Mix (%): 20
Freq2 (Hz): 211	Range: Low		Tempo 2: 1/8	Size: Medium
Gain2 (dB): -6	Feedback (%): -9		Feedback 1 (%): 25	Hi Color: Bright
Width2 (oct): 1.6	Mix (%): 30		Feedback 2 (%): 35	Hi Fac: 6
			HiCut (Hz): 12.6k	Lo Color: Light
Freq3 (Hz): 13.3k			LoCut (Hz): 50.12	Lo Fac: 0
Gain3 (dB): 5			Pan 1: -50	Room Lvl (dB): 0
Width3 (oct): 0.6			Pan 2: 50	Rev Lvl (dB): -2
			Mix (%): 15	Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #53 [07-2] "VH PHASER"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 694ms = 86 bpm	Type: overdrive	Type: advance	Type: Hard	Level (dB): 0
Routing: Serial	Gain (dB): 4	Threshold (dB): -40	Threshold (dB): -40	
LvlOut L (dB): 0	Tone (%): 13	Ratio: 1.8:1	Damp (dB): 90	
LvlOut R (dB): 0	Level (dB): 2	Attack (ms): 140	Speed (/s): 200	
Map Param: PIT Pitch		Release (ms): 2.0s		
Map Min (%): 0		Level (dB): -7		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 53.1	Type: phaser	Type: wham	Type: clean	Type: spring
Gain1 (dB): 12	Speed (Hz): .266	Pitch (%): 0	Delay (ms): 694	Decay (s): 2.0
Width1 (oct): 1.4	Tempo: Disabled	Direction: Up	Tempo: 1/4	PreDelay (ms): 0
	Depth (%): 81	Range (oct): 1	Feedback (%): 18	Mix (%): 20
Freq2 (Hz): 211	Range: Low		HiCut (Hz): Off	Size: Medium
Gain2 (dB): -6	Feedback (%): -9		LoCut (Hz): Off	Hi Color: Bright
Width2 (oct): 1.6	Mix (%): 30		Mix (%): 18	Hi Fac: 6
				Lo Color: Light
Freq3 (Hz): 13.3k				Lo Fac: 0
Gain3 (dB): 5				Room Lvl (dB): 0
Width3 (oct): 0.6				Rev Lvl (dB): -2
				Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #55 [08-1] "WITHOUT YOU"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 545ms = 110 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 6	Threshold (dB): -29	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): 0	Attack (ms): 50	Speed (/s): 100	
Map Param: PIT Pitch		Release (ms): 70		
Map Min (%): 0		Level (dB): -12		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 79.4	Type: chorus	Type: wham	Type: dual	Type: plate
Gain1 (dB): -12	Speed (Hz): .473	Pitch (%): 0	Delay 1 (ms): 545	Decay (s): 1.5
Width1 (oct): 0.8	Tempo: Disabled	Direction: Up	Delay 2 (ms): 408	PreDelay (ms): 5
	Depth (%): 26	Range (oct): 2	Tempo 1: 1/4	Mix (%): 16
Freq2 (Hz): 335	Hi Cut (Hz): 15.8k		Tempo 2: 1/8D	Size: Medium
Gain2 (dB): 6	Delay (ms): 14.0		Feedback 1 (%): 0	Hi Color: Warm
Width2 (oct): 1.0	Mix (%): 5		Feedback 2 (%): 7	Hi Fac: 5
			HiCut (Hz): Off	Lo Color: Real
Freq3 (Hz): 1.30k			LoCut (Hz): Off	Lo Fac: 6
Gain3 (dB): -10			Pan 1: 15	Room Lvl (dB): 0
Width3 (oct): 1.0			Pan 2: -50	Rev Lvl (dB): -3
			Mix (%): 29	Diffuse: 23
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #56 [08-2] "Clean Dry Punch (DI)"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 6
Routing: Serial	Gain (dB): 12	Threshold (dB): -15	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 63	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -11	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 70		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 150	Type: phaser	Type: intell P	Type: clean	Type: spring
Gain1 (dB): 6	Speed (Hz): .122	Key: C	Delay (ms): 200	Decay (s): 2.0
Width1 (oct): 0.6	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 0
	Depth (%): 50	Voice 1 (degree): +11	Feedback (%): 40	Mix (%): 20
Freq2 (Hz): 410	Range: Low	Voice 2 (degree): -13	HiCut (Hz): 12.6k	Size: Medium
Gain2 (dB): 5	Feedback (%): 0	Level 1 (dB): 0	LoCut (Hz): 50.12	Hi Color: Bright
Width2 (oct): 1.4	Mix (%): 50	Level 2 (dB): 0	Mix (%): 15	Hi Fac: 6
		Pan 1: -50		Lo Color: Light
Freq3 (Hz): 2.99k		Pan 2: 50		Lo Fac: 0
Gain3 (dB): 4		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.6		Delay 2 (ms): 10		Rev Lvl (dB): -3
		Mix (%): 25		Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #57 [08-3] "Clean Wet Punch (DI)"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: overdrive	Type: advance	Type: Soft	Level (dB): 6
Routing: Serial	Gain (dB): 12	Threshold (dB): -15	Threshold (dB): -30	
LvlOut L (dB): 0	Tone (%): 63	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -11	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 70		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 150	Type: phaser	Type: intell P	Type: tape	Type: hall
Gain1 (dB): 6	Speed (Hz): .122	Key: C	Delay (ms): 360	Decay (s): 1.2
Width1 (oct): 0.6	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 50	Voice 1 (degree): +11	Clip (dB): 0	Mix (%): 35
Freq2 (Hz): 410	Range: Low	Voice 2 (degree): -13	Feedback (%): 12	Size: Large
Gain2 (dB): 5	Feedback (%): 0	Level 1 (dB): 0	HiCut (Hz): 3.98k	Hi Color: Clear
Width2 (oct): 1.4	Mix (%): 50	Level 2 (dB): 0	LoCut (Hz): 89.13	Hi Fac: 0
		Pan 1: -50	Mix (%): 20	Lo Color: Round
Freq3 (Hz): 2.99k		Pan 2: 50		Lo Fac: 10
Gain3 (dB): 4		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.6		Delay 2 (ms): 10		Rev Lvl (dB): -3
		Mix (%): 25		Diffuse: -10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #58 [09-1] "Dirty Dry (DI)"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE ON	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 15	Threshold (dB): -15	Threshold (dB): -40	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -6	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): 0		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 150	Type: phaser	Type: intell P	Type: tape	Type: hall
Gain1 (dB): 4	Speed (Hz): .122	Key: C	Delay (ms): 360	Decay (s): 1.2
Width1 (oct): 0.6	Tempo: Disabled	Scale: Ionian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 50	Voice 1 (degree): +11	Clip (dB): 0	Mix (%): 35
Freq2 (Hz): 410	Range: Low	Voice 2 (degree): -13	Feedback (%): 12	Size: Large
Gain2 (dB): 4	Feedback (%): 0	Level 1 (dB): 0	HiCut (Hz): 3.98k	Hi Color: Clear
Width2 (oct): 1.4	Mix (%): 50	Level 2 (dB): 0	LoCut (Hz): 89.13	Hi Fac: 0
		Pan 1: -50	Mix (%): 20	Lo Color: Round
Freq3 (Hz): 2.99k		Pan 2: 50		Lo Fac: 10
Gain3 (dB): 2		Delay 1 (ms): 20		Room Lvl (dB): 0
Width3 (oct): 1.6		Delay 2 (ms): 10		Rev Lvl (dB): -3
		Mix (%): 25		Diffuse: -10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #60 [09-3] "Seasick (DI)"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 4	Threshold (dB): -15	Threshold (dB): -40	
LvlOut L (dB): 0	Tone (%): 30	Ratio: 8.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -6	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): 0		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION ON	PITCH ON	DELAY ON	REVERB ON
Freq1 (Hz): 150	Type: vibrato	Type: detune	Type: analog	Type: plate
Gain1 (dB): 4	Speed (Hz): 1.37	Voice 1 (cents): 50	Delay (ms): 200	Decay (s): 1.5
Width1 (oct): 0.6	Tempo: Disabled	Voice 2 (cents): -50	Tempo: 1/4	PreDelay (ms): 5
	Depth (%): 100	Delay 1 (ms): 10	Clip (dB): 0	Mix (%): 51
Freq2 (Hz): 410	Hi Cut (Hz): 15.8k	Delay 2 (ms): 12	Feedback (%): 9	Size: Medium
Gain2 (dB): 4		Mix (%): 25	HiCut (Hz): 2.00k	Hi Color: Warm
Width2 (oct): 1.4			LoCut (Hz): 50.12	Hi Fac: 5
			Mix (%): 30	Lo Color: Thin
Freq3 (Hz): 2.99k				Lo Fac: 6
Gain3 (dB): 2				Room Lvl (dB): 0
Width3 (oct): 1.6				Rev Lvl (dB): -6
				Diffuse: 10
				Shape: Curved

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #61 [10-1] "Night Gallery (DI)"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 2	Threshold (dB): -30	Threshold (dB): -40	
LvlOut L (dB): 0	Tone (%): 10	Ratio: Inf:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -4	Attack (ms): 0.3	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -15		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH ON	DELAY ON	REVERB ON
Freq1 (Hz): 150	Type: phaser	Type: detune	Type: dual	Type: hall
Gain1 (dB): 4	Speed (Hz): .122	Voice 1 (cents): 100	Delay 1 (ms): 200	Decay (s): 3.6
Width1 (oct): 0.6	Tempo: Disabled	Voice 2 (cents): -100	Delay 2 (ms): 650	PreDelay (ms): 50
	Depth (%): 50	Delay 1 (ms): 50	Tempo 1: Disabled	Mix (%): 60
Freq2 (Hz): 794	Range: Low	Delay 2 (ms): 50	Tempo 2: Disabled	Size: Large
Gain2 (dB): 12	Feedback (%): 0	Mix (%): 50	Feedback 1 (%): 70	Hi Color: Clear
Width2 (oct): 0.8	Mix (%): 50		Feedback 2 (%): 50	Hi Fac: 0
			HiCut (Hz): 12.6k	Lo Color: Round
Freq3 (Hz): 1.83k			LoCut (Hz): 50.12	Lo Fac: 10
Gain3 (dB): 6			Pan 1: 0	Room Lvl (dB): 0
Width3 (oct): 1.4			Pan 2: 0	Rev Lvl (dB): -3
			Mix (%): 50	Diffuse: -10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #62 [10-2] "Godzilla (DI)"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE ON	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -30	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 20	Ratio: Inf:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -8	Attack (ms): 0.3	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -15		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION ON	PITCH ON	DELAY OFF	REVERB ON
Freq1 (Hz): 59.6	Type: flanger	Type: octave	Type: dual	Type: room
Gain1 (dB): -3	Speed (Hz): .100	Direction: Down	Delay 1 (ms): 200	Decay (s): 1.2
Width1 (oct): 1.0	Tempo: Disabled	Range (oct): 1	Delay 2 (ms): 650	PreDelay (ms): 40
	Depth (%): 25	Mix (%): 64	Tempo 1: Disabled	Mix (%): 35
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k		Tempo 2: Disabled	Size: Medium
Gain2 (dB): -4	Feedback (%): -80		Feedback 1 (%): 70	Hi Color: Real
Width2 (oct): 1.2	Feedback HiCut (Hz): 10.0k		Feedback 2 (%): 50	Hi Fac: 0
	Delay (ms): 4.5		HiCut (Hz): 12.6k	Lo Color: Tight
Freq3 (Hz): 5.01k	Mix (%): 40		LoCut (Hz): 50.12	Lo Fac: 9
Gain3 (dB): 10			Pan 1: 0	Room Lvl (dB): 0
Width3 (oct): 1.6			Pan 2: 0	Rev Lvl (dB): -6
			Mix (%): 50	Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #63 [10-3] "Em Harmonies (DI)"

GLOBAL SETTINGS	DRIVE ON	COMPRESSOR OFF	NOISE GATE ON	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -30	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: Inf:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 0.3	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -15		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH ON	DELAY ON	REVERB ON
Freq1 (Hz): 59.6	Type: flanger	Type: intell P	Type: clean	Type: hall
Gain1 (dB): 0	Speed (Hz): .100	Key: E	Delay (ms): 200	Decay (s): 2.6
Width1 (oct): 1.0	Tempo: Disabled	Scale: Aeolian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 25	Voice 1 (degree): +3	Feedback (%): 25	Mix (%): 30
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Voice 2 (degree): +5	HiCut (Hz): 12.6k	Size: Large
Gain2 (dB): 0	Feedback (%): -80	Level 1 (dB): 0	LoCut (Hz): 50.12	Hi Color: Clear
Width2 (oct): 1.2	Feedback HiCut (Hz): 10.0k	Level 2 (dB): 0	Mix (%): 20	Hi Fac: 0
	Delay (ms): 4.5	Pan 1: 0		Lo Color: Tight
Freq3 (Hz): 5.01k	Mix (%): 40	Pan 2: 0		Lo Fac: 9
Gain3 (dB): 4		Delay 1 (ms): 5		Room Lvl (dB): 0
Width3 (oct): 1.4		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 50		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #64 [11-1] "Whammy Pedal"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: PIT Pitch		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH ON	DELAY OFF	REVERB OFF
Freq1 (Hz): 59.6	Type: chorus	Type: wham	Type: clean	Type: hall
Gain1 (dB): 0	Speed (Hz): 14.13	Pitch (%): 0	Delay (ms): 1800	Decay (s): 1.6
Width1 (oct): 1.0	Tempo: Disabled	Direction: Up	Tempo: Disabled	PreDelay (ms): 50
	Depth (%): 10	Range (oct): 2	Feedback (%): 0	Mix (%): 20
Freq2 (Hz): 708	Hi Cut (Hz): 4.47k		HiCut (Hz): 12.6k	Size: Large
Gain2 (dB): 4	Delay (ms): 1.0		LoCut (Hz): 63.10	Hi Color: Clear
Width2 (oct): 0.9	Mix (%): 50		Mix (%): 30	Hi Fac: 0
				Lo Color: Tight
Freq3 (Hz): 1.73k				Lo Fac: 9
Gain3 (dB): 6				Room Lvl (dB): 0
Width3 (oct): 1.5				Rev Lvl (dB): -6
				Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #65 [11-2] "Ambiance"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 59.6	Type: flanger	Type: intell P	Type: analog	Type: hall
Gain1 (dB): 0	Speed (Hz): .100	Key: E	Delay (ms): 360	Decay (s): 1.6
Width1 (oct): 1.0	Tempo: Disabled	Scale: Aeolian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 25	Voice 1 (degree): +3	Clip (dB): 0	Mix (%): 20
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Voice 2 (degree): +5	Feedback (%): 15	Size: Large
Gain2 (dB): 0	Feedback (%): -80	Level 1 (dB): 0	HiCut (Hz): 12.6k	Hi Color: Clear
Width2 (oct): 1.2	Feedback HiCut (Hz): 10.0k	Level 2 (dB): 0	LoCut (Hz): 50.12	Hi Fac: 0
	Delay (ms): 4.5	Pan 1: 0	Mix (%): 20	Lo Color: Tight
Freq3 (Hz): 5.01k	Mix (%): 40	Pan 2: 0		Lo Fac: 9
Gain3 (dB): 4		Delay 1 (ms): 5		Room Lvl (dB): 0
Width3 (oct): 1.4		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 50		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #66 [11-3] "Cardboard Box"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB OFF
Freq1 (Hz): 150	Type: flanger	Type: intell P	Type: analog	Type: hall
Gain1 (dB): -12	Speed (Hz): .100	Key: E	Delay (ms): 360	Decay (s): 1.6
Width1 (oct): 1.6	Tempo: Disabled	Scale: Aeolian	Tempo: 1/4	PreDelay (ms): 50
	Depth (%): 25	Voice 1 (degree): +3	Clip (dB): 0	Mix (%): 20
Freq2 (Hz): 750	Hi Cut (Hz): 15.8k	Voice 2 (degree): +5	Feedback (%): 15	Size: Large
Gain2 (dB): 12	Feedback (%): -80	Level 1 (dB): 0	HiCut (Hz): 12.6k	Hi Color: Clear
Width2 (oct): 1.3	Feedback HiCut (Hz): 10.0k	Level 2 (dB): 0	LoCut (Hz): 50.12	Hi Fac: 0
	Delay (ms): 4.5	Pan 1: 0	Mix (%): 20	Lo Color: Tight
Freq3 (Hz): 8.18k	Mix (%): 40	Pan 2: 0		Lo Fac: 9
Gain3 (dB): -12		Delay 1 (ms): 5		Room Lvl (dB): 0
Width3 (oct): 1.6		Delay 2 (ms): 10		Rev Lvl (dB): -6
		Mix (%): 50		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #67 [12-1] "Grand Canyon"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 30		Level (dB): -4		
Map Med (%): 10				
Map Max (%): 2				

EQ ON	MODULATION OFF	PITCH OFF	DELAY ON	REVERB ON
Freq1 (Hz): 150	Type: chorus	Type: intell P	Type: dual	Type: room
Gain1 (dB): -12	Speed (Hz): 1.26	Key: E	Delay 1 (ms): 800	Decay (s): 4.0
Width1 (oct): 1.6	Tempo: Disabled	Scale: HrmMin	Delay 2 (ms): 1400	PreDelay (ms): 80
	Depth (%): 1	Voice 1 (degree): +9	Tempo 1: Disabled	Mix (%): 55
Freq2 (Hz): 631	Hi Cut (Hz): 141.3	Voice 2 (degree): -10	Tempo 2: Disabled	Size: XL
Gain2 (dB): 12	Delay (ms): 0.1	Level 1 (dB): -4	Feedback 1 (%): 50	Hi Color: Warm
Width2 (oct): 1.5	Mix (%): 100	Level 2 (dB): 0	Feedback 2 (%): 35	Hi Fac: 0
		Pan 1: 0	HiCut (Hz): 2.00k	Lo Color: Round
Freq3 (Hz): 7.50k		Pan 2: 0	LoCut (Hz): 89.13	Lo Fac: 9
Gain3 (dB): -12		Delay 1 (ms): 125	Pan 1: 0	Room Lvl (dB): 0
Width3 (oct): 1.6		Delay 2 (ms): 350	Pan 2: 0	Rev Lvl (dB): -4
		Mix (%): 60	Mix (%): 45	Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #68 [12-2] "Vibrato Pedal"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: CHO Depth		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 6				
Map Max (%): 12				

EQ OFF	MODULATION ON	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 59.6	Type: chorus	Type: shifter	Type: tape	Type: hall
Gain1 (dB): 0	Speed (Hz): 5.62	Voice 1 (cents): 6	Delay (ms): 180	Decay (s): 2.6
Width1 (oct): 1.0	Tempo: Disabled	Voice 2 (cents): -6	Tempo: 1/4	PreDelay (ms): 20
	Depth (%): 0	Pan 1: 0	Clip (dB): 0	Mix (%): 1
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Pan 2: 0	Feedback (%): 9	Size: Large
Gain2 (dB): 0	Delay (ms): 24.4	Delay 1 (ms): 20	HiCut (Hz): 5.62k	Hi Color: Bright
Width2 (oct): 1.2	Mix (%): 100	Delay 2 (ms): 10	LoCut (Hz): 50.12	Hi Fac: 0
		Feedback 1 (%): 0	Mix (%): 25	Lo Color: Round
Freq3 (Hz): 5.01k		Feedback 2 (%): 0		Lo Fac: 0
Gain3 (dB): 4		Level 1 (dB): 0		Room Lvl (dB): 0
Width3 (oct): 1.4		Level 2 (dB): 0		Rev Lvl (dB): 0
		Mix (%): 25		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #69 [12-3] "Vib Speed Pedal"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: VIB Speed		Release (ms): 50		
Map Min (%): 60		Level (dB): -4		
Map Med (%): 75				
Map Max (%): 90				

EQ OFF	MODULATION ON	PITCH ON	DELAY ON	REVERB ON
Freq1 (Hz): 59.6	Type: vibrato	Type: shifter	Type: tape	Type: room
Gain1 (dB): 0	Speed (Hz): 1.88	Voice 1 (cents): 5	Delay (ms): 370	Decay (s): 1.2
Width1 (oct): 1.0	Tempo: Disabled	Voice 2 (cents): -5	Tempo: 1/4	PreDelay (ms): 40
	Depth (%): 44	Pan 1: 0	Clip (dB): 0	Mix (%): 25
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Pan 2: 0	Feedback (%): 20	Size: Medium
Gain2 (dB): 0		Delay 1 (ms): 20	HiCut (Hz): 2.24k	Hi Color: Real
Width2 (oct): 1.2		Delay 2 (ms): 40	LoCut (Hz): 50.12	Hi Fac: 0
		Feedback 1 (%): 0	Mix (%): 30	Lo Color: Tight
Freq3 (Hz): 5.01k		Feedback 2 (%): 0		Lo Fac: 9
Gain3 (dB): 4		Level 1 (dB): 0		Room Lvl (dB): 0
Width3 (oct): 1.4		Level 2 (dB): 0		Rev Lvl (dB): -4
		Mix (%): 20		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #70 [13-1] "Reverb Pedal"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: REV Mix		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 30				
Map Max (%): 60				

EQ OFF	MODULATION OFF	PITCH OFF	DELAY OFF	REVERB ON
Freq1 (Hz): 59.6	Type: chorus	Type: shifter	Type: analog	Type: hall
Gain1 (dB): 0	Speed (Hz): .122	Voice 1 (cents): 6	Delay (ms): 500	Decay (s): 2.6
Width1 (oct): 1.0	Tempo: Disabled	Voice 2 (cents): -6	Tempo: 1/4	PreDelay (ms): 20
	Depth (%): 50	Pan 1: 0	Clip (dB): 0	Mix (%): 0
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Pan 2: 0	Feedback (%): 25	Size: Large
Gain2 (dB): 0	Delay (ms): 4.0	Delay 1 (ms): 20	HiCut (Hz): 12.6k	Hi Color: Bright
Width2 (oct): 1.2	Mix (%): 50	Delay 2 (ms): 10	LoCut (Hz): 50.12	Hi Fac: 0
		Feedback 1 (%): 0	Mix (%): 25	Lo Color: Round
Freq3 (Hz): 5.01k		Feedback 2 (%): 0		Lo Fac: 0
Gain3 (dB): 4		Level 1 (dB): 0		Room Lvl (dB): 0
Width3 (oct): 1.4		Level 2 (dB): 0		Rev Lvl (dB): 0
		Mix (%): 25		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #71 [13-2] "Morpheus' Sitar"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): -4	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): -4	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION ON	PITCH ON	DELAY ON	REVERB ON
Freq1 (Hz): 59.6	Type: phaser	Type: octave	Type: clean	Type: hall
Gain1 (dB): 0	Speed (Hz): .299	Direction: Down	Delay (ms): 22	Decay (s): 3.0
Width1 (oct): 1.0	Tempo: Disabled	Range (oct): 1	Tempo: Disabled	PreDelay (ms): 60
	Depth (%): 100	Mix (%): 80	Feedback (%): 98	Mix (%): 9
Freq2 (Hz): 708	Range: Low		HiCut (Hz): 12.6k	Size: Large
Gain2 (dB): 4	Feedback (%): 99		LoCut (Hz): 63.10	Hi Color: Glass
Width2 (oct): 0.9	Mix (%): 9		Mix (%): 40	Hi Fac: 0
				Lo Color: Tight
Freq3 (Hz): 1.73k				Lo Fac: 9
Gain3 (dB): 6				Room Lvl (dB): -12
Width3 (oct): 1.5				Rev Lvl (dB): 0
				Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Presets #72 [13-3] "BumbleHarmony Elyd-7"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION OFF	PITCH ON	DELAY ON	REVERB OFF
Freq1 (Hz): 59.6	Type: chorus	Type: intell P	Type: clean	Type: spring
Gain1 (dB): 0	Speed (Hz): .122	Key: E	Delay (ms): 180	Decay (s): 0.6
Width1 (oct): 1.0	Tempo: Disabled	Scale: Ionian	Tempo: Disabled	PreDelay (ms): 0
	Depth (%): 50	Voice 1 (degree): +5	Feedback (%): 9	Mix (%): 12
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Voice 2 (degree): -6	HiCut (Hz): 12.6k	Size: Medium
Gain2 (dB): 0	Delay (ms): 14.0	Level 1 (dB): 0	LoCut (Hz): 63.10	Hi Color: Bright
Width2 (oct): 1.2	Mix (%): 50	Level 2 (dB): 0	Mix (%): 22	Hi Fac: 6
		Pan 1: 0		Lo Color: Light
Freq3 (Hz): 2.37k		Pan 2: 0		Lo Fac: 0
Gain3 (dB): 5		Delay 1 (ms): 60		Room Lvl (dB): 0
Width3 (oct): 1.5		Delay 2 (ms): 120		Rev Lvl (dB): -3
		Mix (%): 60		Diffuse: 10
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #73 [14-1] "Heh?"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR OFF	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -32	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: Off		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 50				
Map Max (%): 100				

EQ ON	MODULATION ON	PITCH ON	DELAY ON	REVERB OFF
Freq1 (Hz): 59.6	Type: chorus	Type: intell P	Type: clean	Type: hall
Gain1 (dB): 0	Speed (Hz): 14.13	Key: E	Delay (ms): 1800	Decay (s): 1.6
Width1 (oct): 1.0	Tempo: Disabled	Scale: HrmMin	Tempo: Disabled	PreDelay (ms): 50
	Depth (%): 10	Voice 1 (degree): +9	Feedback (%): 0	Mix (%): 20
Freq2 (Hz): 708	Hi Cut (Hz): 4.47k	Voice 2 (degree): -10	HiCut (Hz): 12.6k	Size: Large
Gain2 (dB): 4	Delay (ms): 1.0	Level 1 (dB): -4	LoCut (Hz): 63.10	Hi Color: Clear
Width2 (oct): 0.9	Mix (%): 50	Level 2 (dB): 0	Mix (%): 30	Hi Fac: 0
		Pan 1: 0		Lo Color: Tight
Freq3 (Hz): 1.73k		Pan 2: 0		Lo Fac: 9
Gain3 (dB): 6		Delay 1 (ms): 125		Room Lvl (dB): 0
Width3 (oct): 1.5		Delay 2 (ms): 350		Rev Lvl (dB): -6
		Mix (%): 60		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 

Preset #74 [14-2] "Twang Slap"

GLOBAL SETTINGS	DRIVE OFF	COMPRESSOR ON	NOISE GATE OFF	BOOST OFF
Tempo: 200ms = 300 bpm	Type: distorton	Type: advance	Type: Soft	Level (dB): 0
Routing: Serial	Gain (dB): 30	Threshold (dB): -15	Threshold (dB): -50	
LvlOut L (dB): 0	Tone (%): 40	Ratio: 4.0:1	Damp (dB): 50	
LvlOut R (dB): 0	Level (dB): -10	Attack (ms): 10	Speed (/s): 100	
Map Param: REV Mix		Release (ms): 50		
Map Min (%): 0		Level (dB): -4		
Map Med (%): 30				
Map Max (%): 60				

EQ ON	MODULATION OFF	PITCH OFF	DELAY ON	REVERB OFF
Freq1 (Hz): 59.6	Type: chorus	Type: shifter	Type: clean	Type: hall
Gain1 (dB): 0	Speed (Hz): .122	Voice 1 (cents): 6	Delay (ms): 140	Decay (s): 2.6
Width1 (oct): 1.0	Tempo: Disabled	Voice 2 (cents): -6	Tempo: Disabled	PreDelay (ms): 20
	Depth (%): 50	Pan 1: 0	Feedback (%): 12	Mix (%): 0
Freq2 (Hz): 688	Hi Cut (Hz): 15.8k	Pan 2: 0	HiCut (Hz): 12.6k	Size: Large
Gain2 (dB): 0	Delay (ms): 4.0	Delay 1 (ms): 20	LoCut (Hz): 50.12	Hi Color: Bright
Width2 (oct): 1.2	Mix (%): 50	Delay 2 (ms): 10	Mix (%): 30	Hi Fac: 0
		Feedback 1 (%): 0		Lo Color: Round
Freq3 (Hz): 3.45k		Feedback 2 (%): 0		Lo Fac: 0
Gain3 (dB): 6		Level 1 (dB): 0		Room Lvl (dB): 0
Width3 (oct): 1.4		Level 2 (dB): 0		Rev Lvl (dB): 0
		Mix (%): 25		Diffuse: 0
				Shape: Round

Close
Save SysEx
Export XML
Export HTML
Send to Nova 